

Guests will walk into the queue line which will take them to a front line with the contraptions. When they get into the vehicle the bars will rise on them before their ride begins. They will put on virtual reality headsets that will make the world around them seem more real minus the fact they can see where the twists and turns are in the ride. The vehicle is taking on the role of an agent of sword who is assigned to take a look into the hex.

## WESTVIEW WANDERERS

The vehicles are in the sword headquarters.

“This task will be dangerous but I think you can do it.”

“Ok you are assigned to this mission, good luck soldier.”

The ride goes through the hex of the world wanda has created.

The ride opens up to the scene of the city of Westview, New Jersey, specifically the 1970's version.

Music is playing, people are having a good time, that is until the glitch happens.

The atmosphere changes, different objects from different decades, but most notable is vision and asking what is going on.

“What is all this fuss about?”

“Do you know what is going on? Please tell me.”

“Look, I will help you if you can help me, ok? Good now let's get this under control, find wanda, she can help.”

Sharp turns will be made by the vehicle as the guests try to navigate westview.

Suddenly Agatha appears in front of the vehicle with a sinister smile.

“Oh you're trying to find Wanda, well I can't let that happen now can I?”

Power beams are thrown at the vehicle which leads the vehicle to go to another direction and go down a road of cars which causes the vehicle to shake and go up and down.

The chase is on with Agatha at full speed chasing vehicles with spells and cackles.

“Do you really think you can escape me hun?”

The vehicle makes sharp turns and down turns to avoid agatha until you are able to hide behind a wall.

“Come out, come out, wherever you are!”

As the coast becomes clear the vehicles will turn so guests can see the home of wanda.

Wanda just comes outside in time to greet the vehicles, but it does not look right.

Wanda is switching between screen eras as she gives you this terrifying warning

“What are you doing here? You're one of them aren't you?”

The vehicle begins to shake as wanda's powers start to show.

“I told you to leave already!”

The vehicle is knocked back but not before spinning off course.

Vision is there to bring you back to a steady paste as he talks to wanda.

“Wanda, what is going on here? They were only trying to help”

“Vision it's them, they are here to hurt us!”

“What do you mean darling, they are harmless.”

“They. are. LIARS!”

A power blast is sent to the vehicles which leads guests to a scary experience inside the hex system.

With twists, turns, ups, and downs, the guests will safely get to the other side of the hex.

The team of S.W.O.R.D is waiting for guests.

“Don't worry, we will get in good condition, soldier,” said the captain.

The ride will end with guests being taken to another queue where they get off the ride and are led to the exit.